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Learning Solutions



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Adobe® Flash® CS5: Level 2

Course length: 16 hours

Course Objective:

You will plan, design, and develop complex Flash projects using the Adobe® Flash® CS5 application.

Target Student:

This course is intended for users who want to expand their introductory skills in developing animations and working with ActionScript™ 3.0. This course covers the Adobe Certified Associate exam objectives, and is intended to help prepare students to take the Adobe Certified Associate exam.

Prerequisites:

To ensure your success in this course, it is recommended that you first take the following Element K course (or have equivalent knowledge): Adobe® Flash® CS5: Level 1. Students should also have the desire to expand their knowledge of ActionScript™ 3.0.

Course Objectives

Upon successful completion of this course, students will be able to:

- plan a Flash project.
- design a project.
- manage symbols.
- lay out text in a Flash document.
- create advanced animations.
- add audio to a movie.
- work with ActionScript 3.0.
- publish a movie in different file formats.
- extend Flash.

Course Content

Lesson 1: Planning a Flash Project

Topic 1A: Understand a Workflow

Topic 1B: Translate Workflow Plans to Flash

Topic 1C: Identify Elements of a Project Plan

Lesson 2: Designing a Project

Topic 2A: Initiate a Project

Topic 2B: Create Design Patterns

Lesson 3: Managing Symbols

Topic 3A: Use Movie Clips

Topic 3B: Use Buttons

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Lesson 4: Laying Out Text

Topic 4A: Lay Out Text in a Flash Movie

Topic 4B: Embed Text Fonts in a Movie

Lesson 5: Creating Advanced Animations

Topic 5A: Work with Inverse Kinematics

Topic 5B: Add Motion to Animations

Topic 5C: Apply 3D Transformation to an Object

Topic 5D: Apply Effects to an Object

Lesson 6: Adding Audio to a Movie

Topic 6A: Import Audio

Topic 6B: Control Audio

Lesson 7: Working with ActionScript™ 3.0

Topic 7A: Understand Additional ActionScript Concepts

Topic 7B: Add Interactivity Using ActionScript Elements

Topic 7C: Use Dynamic Mask

Topic 7D: Work with Pre-Built Components

Lesson 8: Publishing a Movie in Different Formats

Topic 8A: Add Metadata to SWF Files

Topic 8B: Ensure Accessibility

Topic 8C: Create Multiple Outputs

Lesson 9: Extending Flash

Topic 9A: Understand JSFL

Topic 9B: Understand Adobe® Extension Manager CS5